## Isaac Taracks

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Brooklyn

## **Experience**

Method/MPC/Company3 July '21 - July '21 | Jan '23 - March '23 I worked as a freelance 3D generalist doing all aspects of production.

Imaginary Forces Jan '21 - March '21 | June '22 - Nov '22 I worked as a freelance 3D generalist doing all aspects of production.

Perception Feb '20 - Dec '20 | Jan '22 - June '22

I worked as a freelance 3D-generalist/compositor working on feature films & automotive tech for different projects. Working primarily in After Effects and Cinema 4D rendering with Redshift.

PearlFisher Aug '21 - Dec '21

I worked as a freelance 3D generalist doing all aspects of production.

The Mill March '21 - April '21 | Aug '21 - Aug '21 I worked as a freelance 3D generalist doing all aspects of production.

Jones Knowles Ritchie April '18 - July '19

I worked as a 3D generalist doing all aspects of production.

Google, Inc June '17 - Dec '17

I was brought on as a contract technical motion designer. Working primarily in After Effects and Cinema 4D rendering with Arnold Renderer.

Core Foundations	Technical Knowledge
Motion Graphics	Adobe Creative Suite
Design	Cinema 4D
Cinematography	Octane Render
Technical Development	Redshift Render
Look Development	Side FX Houdini

## School

Kendall College of Art & Design Fall '13 - Spring '17